IN THE CLAIMS:

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Please amend the claims as follows:

1. (amended) An improved method of selecting points within a display [device] of a data processing system, said data processing system including a single graphical pointing device, <u>said method</u> comprising:

displaying a plurality of graphical pointers within said display [device];

temporarily selecting one graphical pointer among said plurality of graphical pointers, said one graphical pointer being movable in said display in response to manipulation of said single graphical pointing device during said selection;

[manipulating] moving said one graphical pointer in response to [operation] manipulation of said single graphical pointing device during said selection of said one graphical pointer; and

selecting a point within said display [device] in response to closure of a switch associated with said one graphical pointer among said plurality of graphical pointers, said point specified by a position of said one graphical pointer.

- 2. (amended) The improved method of selecting points within a display [device] of Claim 1, wherein said step of temporarily selecting one graphical pointer among said plurality of graphical pointers includes selecting a subset of said plurality of graphical pointers, including said one graphical pointer and at least a second graphical pointer.
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- . .
 - 3. (amended) The improved method of selecting points within a display [device] of
 - ² Claim 2, wherein said step of [manipulating] moving said one graphical pointer
 - includes the step of moving [manipulating] said subset of said plurality of graphical
 - 4 pointers.
 - 4. (amended) The improved method of selecting points within a display [device] of
 - Claim 3, wherein said step of [manipulating] moving said subset of said plurality of
- graphical pointers includes the step of:
- 4 moving said second graphical pointer to a position determined from
- a position of said first graphical pointer utilizing a selectively defined mathematical
- 6 function,
- 5. (amended) The improved method of selecting points within a display [device] of
- ² Claim 3, wherein said step of selecting a point within said display [device] includes
- selecting a second point in response to closure of a second switch associated with
- said second graphical pointer among said subset of said plurality of graphical
- 5 pointers.

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- 6. (amended) An improved system for selecting points within a display [device] of
- a data processing system, said system comprising:
 - a plurality of graphical pointers displayed within said display [device];
- a single graphical pointing device interfaced to said data processing
- system, such that a temporarily selected graphical pointer among said plurality of
- graphical pointers [may be manipulated by] is movable within said display in
- response to manipulation of said graphical pointing device during said selection;

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- a switch associated with said selected graphical pointer among said
 plurality of graphical pointers, wherein closure of said switch selects a point within
 said display device indicated by said selected graphical pointer.
- 7. (amended) The improved system for selecting points within a display (device) of Claim 6, wherein said graphical pointing device is a mouse.
- 8. (amended) The improved system for selecting points within a display [device] of Claim 6, wherein said switch is a mouse button.
- 9. (amended) The improved system for selecting points within a display [device] of Claim 6, wherein said plurality of graphical pointers are arrows.
- 10. (amended) A computer program product for use with a data processing system having a single graphical pointing device and a display [device], said computer program product comprising:
- a computer usable media including instruction code, said instruction code including:
- instruction code for causing a data processing system to display
 a plurality of graphical pointers within said display [device];
 - instruction code for causing said data processing system to permit temporary selection of one graphical pointer among said plurality of

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graphical pointers;

instruction code for causing said data processing system to [manipulate] move said one graphical pointer in response to [operation] manipulation of said single graphical pointing device during said selection of said one graphical pointer; and

instruction code for causing said data processing system to select a point within said display [device] in response to closure of a switch associated with said one graphical pointer among said plurality of graphical pointers, said point specified by a position of said one graphical pointer.

- 11. (unchanged) The computer program product of Claim 10, wherein said instruction code for causing said data processing system to permit temporary selection of one graphical pointer among said plurality of graphical pointers includes instruction code for causing said data processing system to permit temporary selection of a subset of said plurality of graphical pointers, said subset including said one graphical pointer and at least a second graphical pointer.
- 1 12. (amended) The computer program product of Claim 11, wherein said instruction code for causing said data processing system to [manipulate] move said one graphical pointer includes instruction code for causing said data processing system to [manipulate] move said subset of said plurality of graphical pointers.
 - 13. (amended) The computer program product of Claim 12, wherein said instruction code for causing said data processing system to [manipulate] move said subset of said plurality of graphical pointers includes instruction code for causing said data processing system to move said second graphical pointer to a position determined